## **STUNTS and PYRAMIDS**

School: Squad Size:				
Team Name:	Squad/5 = Required # of Builds:			
JUDGE #1	Max Points	Difficulty	Max Points	Execution
<b>Stunts</b> 0.0 - 2.0 Basic stunt variations 2.1 - 3.0 Intermediate stunt variations 3.1 - 4.0 Advanced stunt variations 4.1 - 5.0 Elite Stunt variations	5		8	
<b>Pyramids/Tosses</b> 0.0 - 2.0 Basic pyramid variations 2.1 - 3.0 Intermediate pyramid variations 3.1 - 4.0 Advanced pyramid variations 4.1 - 5.0 Elite pyramid variations	5		8	
Overall ImpressionShowmanship, crowd appeal, transitions, formations, flow, creativity and choreography, dismounts, execution6				
Comments:				
Possible Points 32	Difficulty 10		Execution 22	

\*Pyramids/Tosses will be scored together (tosses are not required but can enhance the overall impression of the routine).