

SPIRIT SQUAD

No tumbling, no tosses, no pyramids
Basic Stunting (no inversions) as allowed per the Stunt Progression

School: _____

Team Name: _____ Squad Size: _____

| BAND CHANT | Possible Points | Score | Comments |
|--|------------------------|--------------|-----------------|
| EXECUTION OF BAND CHANT Motion technique, crowd coverage, entertainment value, relevant to crowd participation and game day excitement | 10 | | |
| SKILL INCORPORATION Choice of effective crowd leading skills, technique of jumps and/or kicks | 10 | | |
| VISUAL Level of changes, ripples, effective incorporation of props, creative movements | 10 | | |
| CROWD LEADING | Possible Points | Score | Comments |
| GAME DAY MATERIAL Proper use of cheer/chant, crowd leading techniques Emphasizes crowd leading ability with crowd effective material and props to enhance crowd engagement. | 10 | | |
| SKILL INCORPORATION Choice of effective crowd leading skills, technique of jumps BASIC STUNTS (NO INVERSIONS) as allowed per the Stunt Progression sheet used for the Traditional Category | 10 | | |
| EFFECTIVE USE OF GAMEDAY PROPS | 10 | | |
| FIGHT SONG | Possible Points | Score | Comments |
| EXECUTION OF FIGHT SONG Motion technique, crowd coverage, entertainment value, relevant to crowd participation and game day excitement | 10 | | |
| SKILL INCORPORATION Choice of effective crowd leading skills, technique of jumps and/or kicks | 10 | | |
| VISUAL Level of changes, ripples, effective incorporation of props, creative movements | 10 | | |
| OVERALL IMPRESSION Overall execution, creativity, practicality, and overall appeal | 10 | | |
| TOTAL SCORE | 100 | | |