



TOURNAMENT RULES

- ENTRANCE FEE: Adults: \$10 Students \$5 Under 5 Free Family Maximum \$35 (Family = Parents and their children living in the same household) Players and coaches are admitted free. Cheerleaders in uniform and their coach are admitted free.
 - BASKETBALLS: All teams should bring their own basketballs for warm up. Home team will provide Game Ball. Game official will approve the Game Ball. In the event of a dispute the Game Official has the final say.
 - HOME TEAM: The home team will be the team listed "on top" in the bracket. (light jerseys)
 - JERSEY'S: All teams should bring both "Home" (light colored) and "Away" (dark colored) jerseys. In the event that a team only has one colored jersey, their opponent will wear the opposite color with no penalty assessed.
 - SCORE BOOK: Official Score Books for all courts will be provided by TAIAO, **AND MUST BE USED.**
 - STAFFING: Home team will provide Official Score Keeper. Visiting team shall provide Clock Person. These should be staffed by someone with experience.
 - TOWELS & WATER: All teams shall provide their own towels and water. **OTHER THAN TEAM WATER/GATORADE NO OUTSIDE FOOD OR DRINKS ARE ALLOWED.**
 - ALL TOURNAMENT TEAM: An All-Tournament team will be awarded after the Championship in each division. Players not present will have their awards mailed to the coach.
 - DISPUTES: Any disputes will be referred to the tournament administrators who, if necessary will consult with the Head of Referee's on site. The decision of the tournament administrators is final.
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GAME RULES

- CLOCK: Games will consist of 4 quarters (8 min varsity, 6 min middle school)
- WARM UP TIME: Teams will have a minimum of 3 minutes warm up time on court for each game. If the previous game is completed in time, additional warm up time may be added. Games will not start earlier than scheduled.
- HALFTIME: Half time will be 4 minutes.
- TIME OUTS: Each team will have three 45 second time outs, and two 30 second time outs per game.
- EXIT COURT: Teams will have 2 minutes at the end of a game to exit the court. After game meetings shall be held away from the court.
- SUBSTITUTIONS: Substitutions during dead ball only.
- MERCY RULE 1: If a team has achieved a 25-point lead, the clock will not stop except for timeouts. If the lead drops to 15 points, then normal timing rules will resume.
- MERCY RULE 2: If a team has achieved a 25-point lead they shall not employ a "press" defense. They must only play half-court defense. If the lead drops to 15 points, the leading team may again employ a "press" defense. Following one warning, the penalty for violation of this rule shall be a technical foul.
- SPORTSMANSHIP: All players, coaches and fans are encouraged to exhibit good sportsmanship. Players and coaches are subject to discipline by the game referees (Technical Fouls). Fans that heckle opposing players or game referees may be subject to removal from the facility.